

**LYSANDER TOWN BOARD MEETING
8220 LOOP ROAD
BALDWINVILLE, NEW YORK
March 28, 2016
Work Session 6:00 PM - Auditorium
Regular Meeting 7:00 PM – Auditorium**

Agenda

Work Session:

Whitetail Woods, Longbow Way
Whitetail Woods, Lighting District
2016 Landfill Monitoring
Clinton Heights Sewer District Extension
Consensus

Regular Meeting:

- I. CALL TO ORDER**
- II. PLEDGE OF ALLEGIANCE**
- III. CITIZENS' COMMENTS**
- IV. TOWN BOARD COMMENTS**
- V. SUPERVISOR COMMENTS**
- VI. ADOPTION OF MINUTES - March 14, 2016**
- VII. DEPARTMENT HEAD REPORT**
- VIII. REGULAR AGENDA ITEMS**

- A. **Motion made by** _____ **seconded by** _____ that the following street, sanitary sewers and associated drainage utilities included in the Whitetail Woods Section B-1 subdivision be accepted as official town roads. (This is tentative as the highway superintendent will need to certify the roadway and turnaround)

<u>Street</u>	<u>Length</u>
Long Bow Way	0.107 miles

- B. **Motion made by** _____ **seconded by** _____ to authorize the Supervisor to sign the National Grid proposal for the Whitetail Woods Lighting District Improvements.

C. **Motion made by** _____ **seconded by** _____ to authorize the supervisor to sign the Barton & Loguidice proposal for the 2016 Landfill Monitoring and Analytical testing in the amount of \$5,689.

D. **Motion made by** _____ **seconded by** _____ to authorize the Town Engineer to prepare a Map Plan and Report for the proposed Clinton Heights Sewer District Extension to serve the property located at 3042 Cold Springs Road. All expense associated with the preparation of the Map Plan and Report and district extension will be paid for by the property owner.

IX. ANNOUNCEMENTS

A. Planning Board Meeting

Thursday April 7, 2016
7:00p.m. Auditorium

B. Town Board Meeting

Monday April 11, 2016
6:00 p.m. Work Session
Auditorium
7:00 p.m. Regular Meeting
Auditorium

C. Town Board Meeting

April 25, 2016
6:00 p.m. Work Session
Auditorium
7:00 p.m. Regular Meeting
Auditorium

X. EXECUTIVE SESSION (if required)

XI. ADJOURNMENT